

Shortest path

Posted by growls - 2019/05/10 17:33

PLEASE make FW bot use the shortest path in routes.

spend most of the time warping because the default route takes you through 20+ jumps because it goes through highsec. Shortest path is 4-5 jumps :(

Also, seems to be a bug if you do not have any fittings, the bot will fail a few times then stop. no fittings is good for defending.

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Re: Shortest path

Posted by Slav2 - 2019/05/10 23:45

I have pointed out in the manual (a few notes) that you should switch your ingame autopilot setting to use shortest path during first run when bot is on pause.

I will check empty fit bug. Defending is not profitable.

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Re: Shortest path

Posted by francx - 2020/04/23 05:57

Defending is not profitable, but sometimes desirable. It is a war after all.

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