

Abyss Hunter - Engage Drones

Posted by My_Miner_Alt - 2021/01/08 12:26

I have noticed that a lot of times my missiles are shoot the targeted rat and the drones are off doing their own thing killing other random rats. Could we get the engage drones command added to the activate missiles command?

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Re: Abyss Hunter - Engage Drones

Posted by Slav2 - 2021/01/10 09:41

Will add this optional synchronization. Drones can attack far targets, launchers not always. If launchers attack close target drones will travel longer distances.

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Re: Abyss Hunter - Engage Drones

Posted by My_Miner_Alt - 2021/01/18 08:03

Thank you. This feature works great. I also like that you close the cargo window now.

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