

Anomaly Hunter Speed Tank

Posted by jackhole - 2020/01/21 12:09

Tried this function out .. it does not work fast enough .. lost two ships first two attempts

Warps to site .. launches drones .. clicks afterburner .. by this time ship is already in hull

I have it set to orbit attacking npc and such

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Re: Anomaly Hunter Speed Tank

Posted by Slav2 - 2020/01/24 08:18

Nope, need to orbit structure/asteroid. This way bot start orbiting first found object before anything else. Check that you select anomalyhunterspeedtank algorithm. This algo has fast orbiting procedure only.

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Re: Anomaly Hunter Speed Tank

Posted by jackhole - 2020/01/26 10:29

will try that option next if i have any time left on the trial .

thanks for response

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