

## Fleet Mode Two couriers for fast standing leveling

Posted by RatPoison - 2017/08/11 08:26

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Hello,

Is there a way to make "fleet" with two courier bots, first doing lvl4 courier missions and second just level 1?

I think this is the good fast way to level up new character.

I've tried some settings but when I invite low level char - he always reject invitation.

In settings - auto reject is UN marked!

Thanks!

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## Re: Fleet Mode Two couriers for fast standing leveling

Posted by Slav2 - 2017/08/11 08:49

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Faction standing is not transferred remotely as far as I know. Leveling till 4 agents takes less then 2 weeks (12h/day)

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## Re: Fleet Mode Two couriers for fast standing leveling

Posted by Minesalot - 2017/08/17 21:53

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This is what I did when running couriers. Set up fleet, ran with only level 4 missions on multiple pilots, the new guy was ready for level 4s in 2...3 days max.

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## Re: Fleet Mode Two couriers for fast standing leveling

Posted by Slav2 - 2017/08/18 08:33

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Minesalot wrote:

This is what I did when running couriers. Set up fleet, ran with only level 4 missions on multiple pilots, the new guy was ready for level 4s in 2...3 days max. While using selected corporations? Or are you talking about faction standing gain sharing? If you run bot for 2-3 of selected corporations you may reach standing 5 for them fast without a fleet in a few days. But this is not the same as faction standing leveling. Bot will spend the same time to reach faction standing till 5 with just couple of corporations leveled.

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## Re: Fleet Mode Two couriers for fast standing leveling

Posted by Pronator - 2017/09/09 17:49

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Fleet mode.

Client 1 Fleet command

Set fleet name

Set standings+10

Add all other characters as +10. Do this for all your char's to each other.

Client 2, 3, 4, 5 etc etc all fleet member

Timeout 120s

Search string: Fleet name

Profit.

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