

## bot shuts down due to attempted initializations

Posted by RJWMiner - 2021/10/04 13:01

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Hi. Just curious what it means when the bot shuts down to it having 4 initializations in 2 hours.

I'll be watching it and it seems to be functioning fine and then it shuts down with that message in the log.

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## Re: bot shuts down due to attempted initializations

Posted by Slav2 - 2021/10/04 15:43

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That means bot lost some cargo somewhere. You can find it in assets and drop to cargohold. Or you can disable 'never drop standing' and bot will cancel this mission for you. In rare cases bot cannot work with new stations like AIR. I added AIR stations in the latest version, check if you use latest bot version.

In case of a problem just complete all missions manually or cancel them, clear courier bot queue in mission viewer and restart.

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## Re: bot shuts down due to attempted initializations

Posted by RJWMiner - 2021/10/04 21:09

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Thanks for the info. I was paying a little more attention and seemed like the system I was in had more stations than were visible in the overview. seems to me the bot then would get stuck in a cycle of trying to get to a station it wasn't seeing in the overview and docking to the nearest station.

Would using First run fix the strange sorting issue? Or would manually extending the overview help?

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## Re: bot shuts down due to attempted initializations

Posted by Slav2 - 2021/10/05 10:24

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Redo first run with a ship without drones and when courier is selected as algorithm. First run for courier will not add PC stations to overview stations preset

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