

### 3.0.4

Posted by mrclean542 - 2010/10/30 10:54

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When i down loaded new patch for piloit i found that client 0 was missing ,do i move my client too a different client or am i doing something wrong?

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### Re:3.0.4

Posted by Arkon - 2010/10/30 11:09

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I downloaded 3.0.4, found client 0 missing, all my other data and information was gone, as if it was a virgin install. I re-entered all of my info, ran the first run wizard, checked my licenses on each machine, clicked continue , it runs out to the belt, re-docks in the station and then goes to sleep.

got to be something interesting here

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### Re:3.0.4

Posted by macrorat - 2010/10/30 15:19

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Arkon wrote:

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got to be something interesting here

Had exactly the same problem.

Then...

Boot up eve pilot.

Miner 1 & 2 both load and undock

Miner 1 warps to belt

Miner 2 warps to belt

Miner 1 starts to mine.

Miner 2 warps back to station and logs off..

"This has been an ongoing problem with both clients for about 2 days now"

This happened a few times before i wanted to smash he screen up.

So had a quick look on here.

First started both clients again, filled out serial in management screen re-sent licences.

Started everything back up and it seems to be working ok.

Will reply back tommorow to see if what i done had sorted it out.

Edit

No need to wait until tommoro.  
Now both miners warp to belt and start mining,  
Fill up and warp back to station.  
Unload and undock.  
Both warp back to belt.  
Miner 1 warps in with and the roids are at all different ranges.  
Miner 2 starts mining .  
Miner 1 warps back to station docks  
Miner 1 undocks warps to belt and logs off.

The asteroids should NOT be at different ranges they are set at the same place 23/7 (ice)

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### Re:3.0.4

Posted by jd123 - 2010/10/30 16:01

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<http://www.macrolab-online.com/en/forums/10-news/1919-subscribe-for-new-version-updates?limit=6&start=18>

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### Re:3.0.4

Posted by macrorat - 2010/10/30 17:12

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jd123 wrote:

<http://www.macrolab-online.com/en/forums/10-news/1919-subscribe-for-new-version-updates?limit=6&start=18>

That did not help in anyway, i still got the same problem.

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### Re:3.0.4

Posted by Slav2 - 2010/10/30 17:32

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Arkon and macrorat. I need log files in order to help.  
[http://www.macrolab-online.com/knowledgebase/scr/technical\\_support.html](http://www.macrolab-online.com/knowledgebase/scr/technical_support.html)

Right now I can suggest to reinstall eve optional patches and increase time "delay after warp" till 30 seconds. This delay required for users who mine ice. To make mining ice less prone to lag errors I suggest to enable traveling and put your system name here twice.

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**Re:3.0.4**

Posted by macrorat - 2010/11/01 04:11

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The "delay after warp" for 30 s did work a little better but not as good as it should.

I have sent log files.  
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**Re:3.0.4**

Posted by Slav2 - 2010/11/01 05:00

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macrorat wrote:

The "delay after warp" for 30 s did work a little better but not as good as it should.

I have sent log files. What max time in the belt do you have? You need  $12000m^3$  and your laser cycle is 351. 3 full cycles are  $351*3=1053$  and you need another may be 20-30 seconds to lock asteroid and target it and plus time some lag. Max time in belt should be 1080. Also put minimal cargo = maximal cargo = 90.  
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**Re:3.0.4**

Posted by macrorat - 2010/11/01 07:19

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I got maximum time in belt @ 1056 .

That doesnt seem to be the problem tho.

Ive been watching eve pilot and only with client 2 after the first trip to belt and back to station is fine. it the second trip and the ones afterwards thats the problem.

Is like eve pilot is clicking on the "name" or "size" tab on overview of something so instead of distance "lowest-first" all the time, all the distances are messed up so eve pilot second client tries to move to the top roid on overview which is like 90k away sometimes :s

This never happens with Client 1.  
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**Re:3.0.4**

Posted by Slav2 - 2010/11/01 08:04

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This never happens with Client 1. Have never seen any maneuvering in first several station-belt-station rounds. Program targetted asteroids after warp in without delay. What I see is that only one time program finished round by cargo load, all other times were timeout (and cargo hold load was not recorded).

- 1) start at 22:05:55, end at 22:23:39 (total time 1050) result: Current cargo in cargo hold = 12000
- 2) start at 22:26:23, end at 22:44:02 (total time 1061) result: timeout
- 3) start at 22:46:38, end at 23:04:24 (total time 717) result: Current cargo in cargo hold = 12000

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### Re:3.0.4

Posted by macrorat - 2010/11/01 09:31

Slav2 wrote:

macrorat wrote:

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### Re:3.0.4

Posted by macrorat - 2010/11/01 10:01

That does not make any difference either it still has a fucked up overview. and still keeps moving to try and find an asteroid.

When th asteroid is right next to it.

Sending you another log look at the last bit of it that where i paused because it was 40k away from my bookmaark.

And still no closer to any asteroids.

New log sent.

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**Re:3.0.4**

Posted by Slav2 - 2010/11/01 19:27

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It seems that you not have overview sorting order updated in time. I will include sorting order update routine after warp in the next version.

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**Re:3.0.4**

Posted by macrorat - 2010/11/02 08:37

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Slav2 wrote:

It seems that you not have overview sorting order updated in time. I will include sorting order update routine after warp in the next version.

o/ Awsome Slav. o/

I thought i was goin mad :s

I found i only had it with client 2

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**Re:3.0.4**

Posted by Arkon - 2010/11/03 15:33

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Slav,

let me start off by saying sorry for not being thorough... I knew there had to be something i wasnt doing or something I wasnt doing right, so i studied each and every step i took to reinstall the evepilot. I realized I had not been consistent in setting the shared settings or the other settings to ensure my bot would know exactly what it should do.

Once i double checked everything, and made screen shots of my work, i was able to see where my mistakes were... Once again it was not you but me... glad I could debug my settings myself.

Once again you amaze me with your patience and understanding. I am always impressed with your work.

your friend always

Arkon

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**Re:3.0.4**

Posted by macrorat - 2010/11/04 02:57

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Working perctly with new patch Slav :lol:

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**Re:3.0.4**

Posted by Slav2 - 2010/11/04 03:01

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macrorat wrote:

Working perctly with new patch Slav :lol:You welcome :)

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