

3.0.1 - Cant seem to get it going

Posted by winny - 2010/10/20 14:43

Hello all, Im having some real problems trying to get version 3.0.1 to run correctly...

My machine is set up correctly as per the recommendations for the product so I have no problems there...

As it stands I;ve not even managed to do a 1st run successfully as it crashes out. I left it for a bit and when I returned to my machine, I had about 20 copies of Eve had been launched, although no attempt by the Miner to log in...

Anyone got any advice as its driving me potty.....

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Re: 3.0.1 - Cant seem to get it going

Posted by Mrickeard3931 - 2010/10/20 14:47

well dont forget to post the ur computer type and os .. ie windows 7 or xp

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Re: 3.0.1 - Cant seem to get it going

Posted by Mrickeard3931 - 2010/10/20 14:54

also - i have found a few things that has helped me in the past for example - clear cash in both eve-client and explorer / run disk cleanup and defrag C drive.

reinstall the program but first uninstall the old from within control panel add and remove programs - delete the temp license and copy paste your licenses to the correct folder / then rerun first run with the wizzard checked.

I think you have to rerun the wizzard for each client ie license used

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Re:3.0.1 - Cant seem to get it going

Posted by Slav2 - 2010/10/20 15:00

winny wrote:

...Check that you have latest eve online patch installed. There should not be any popup message boxes that optional upgrade present etc. And record log file please, better to see log then guess. Check that you have removed any widgets or popup windows from your desktop. Set windows theme to classic. If you use 1024*768 resolution please check that taskbar relocated vertically or autohidden (connect

button must be visible).

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Re: 3.0.1 - Cant seem to get it going

Posted by Slav2 - 2010/10/20 15:03

Mrickeard3931 wrote:

also - i have found a few things that has helped me in the past for example - clear cash in both eve-client and explorer / run disk cleanup and defrag C drive.

reinstall the program but first uninstall the old from within control panel add and remove programs - delete the temp license and copy paste your licenses to the correct folder / then rerun first run with the wizzard checked.

I think you have to rerun the wizzard for each client ie license usedMrickeard3931, go away from forums please for two days. Before you can work in support you should at least read other posts here. There are a few errors people usually do.

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Re:3.0.1 - Cant seem to get it going

Posted by LORDFRACK - 2010/10/21 07:43

Dont feel bad; i'm still dead in the water also. I'm just waiting for the next update and hoping it works. The ccp is coming up with a 5th patch so there will be one soon.

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Re:3.0.1 - Cant seem to get it going

Posted by Zdzichu - 2010/10/21 09:30

sorry for offtopic - first run wizard works from start to the finish???

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Re:3.0.1 - Cant seem to get it going

Posted by Slav2 - 2010/10/21 12:28

Pawlut wrote:

sorry for offtopic - first run wizard works from start to the finish???First run wizard has problem with repositioning of station hangar as far as I know. You should pause miner and drag station hangar to bottom if this is the case. Will fix in the next version.

Re:3.0.1 - Cant seem to get it going

Posted by Zdzichu - 2010/10/21 12:47

ok, ok - got the same problem someone above wrote " finish first run wizard" i wondernig that not working only at mine machines :P

Btw Slav for few days nobody dosen't wrote that - YOU DOING A FUCKING GOOD JOB !!!

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Re:3.0.1 - Cant seem to get it going

Posted by winny - 2010/10/21 13:31

Pawlut wrote:

Btw Slav for few days nobody dosen't wrote that - YOU DOING A FUCKING GOOD JOB !!!

I think he's doing a great job considering all of this has come about since Tyrannis 1.1. What a crock of shit it was ans still is.....

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Re:3.0.1 - Cant seem to get it going

Posted by winny - 2010/10/22 13:11

OK- Managed to get it going a bit further now but Ive still not managed a first run. I got a "First Run Failed" dialogue box when I came back to the computer after setting it going.

My machine is running Windows 7 X64 Ultimate if its of interest..

Where abouts are the log files stored so I can take a look at them.

Cheers

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Re:3.0.1 - Cant seem to get it going

Posted by Slav2 - 2010/10/22 16:50

winny wrote:

OK- Managed to get it going a bit further now but Ive still not managed a first run. I got a "First Run Failed" dialogue box when I came back to the computer after setting it going.

My machine is running Windows 7 X64 Ultimate if its of interest..

Where abouts are the log files stored so I can take a look at them.

CheersWhen you start EP check that in shared settings in debugger expanded panel you see all 3 checkboxes checked. Check what ore selected to mine. Restart EP. Open eve and check that you dont have some optional patch available for installation, install it if so. Switch windows theme to windows classic. Set language of your OS to be english by default. Remove gadgets / widgets from your desktop, all of them. Click first run. You will see "Logger", and if you click control + p (program pause) you can switch to logger and open log with append/open button. Here you can open log's folder also. Send log to me.

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Re:3.0.1 - Cant seem to get it going

Posted by simonk6 - 2010/10/22 17:46

These are strange errors Slav - I cannot replicate any of them - when I upgraded to 3.0.1 my EVE client opens in 1024 x 768 window, station hangars at bottom where they are supposed to be, no crash out or multiple EVE windows open - running 2 client (multi) on 1 instance of VM WARE, Win XP on the client (not in classic mode) and regular 1st run works perfect (except for the few tweaks I usually do)

Only issue I found was when you setup clients for the first time on a new install of EP you have to input all the settings then close EP to commit them, then restart EP and do 1st run. If you just input settings then hit 1st run it does not copy or use any of the settings inputed (Asteroids, Ships empty on overview) - I didn't test it further to see if it reconised drones present, system list etc.

It would seem 1st run needs to update settings prior to initiating - 1 little line of code lol :P

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Re:3.0.1 - Cant seem to get it going

Posted by Slav2 - 2010/10/22 17:52

That is right. In 3.0.1 version need to be restarted every time when you change settings to update them. That is because real data set constructed from function data and shared data on program start. Then if you change or function data or shared data, reconstruction of data set with new data doesnt occur. Fixed in 3.0.2 (under tests).

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