Mining drones
Posted by bigguy333 - 2016/01/06 21:03

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How can I use mining drones as well as my lasers? I have them in my drone bay but the software does nothing, it only uses the lasers.

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Re: Mining drones
Posted by Slav2 - 2016/01/07 04:58

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They are not implemented. Will work on it as we fix all problems with new launcher.

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Re: Mining drones
Posted by saulocalderon - 2016/02/04 14:46

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Hello.

Is this already implemented, Slav2?
Thanks! :)

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Re: Mining drones
Posted by innominate - 2016/02/07 02:54

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Slav2 wrote:
They are not implemented. Will work on it as we fix all problems with new launcher.

That is great news. I have been enjoying the extra profits from the mining drones and the bug where they mine 5.5 times more than they should be which has more than doubled each bot's income per hour. Hopefully your Mining drone module can come out before they fix that bug from the brain in a box patch.

So, I'm curious as to which direction you've chosen to go with the mining drones.
1) Are you going to have them added into the Mining calculations so that they can mine the same asteroids as the lasers, or just have them on separate asteroids?

2) How are you handling situations where the drones are mining the last asteroid in a belt which is 20+ km away from the ship and that asteroid pops? The current dock drones module does not wait long enough for the drones to make it back because the drones only go 500 meters per second.

3) Do you intend to monitor the hit points of the drones, because sometimes they get attacked before the ship does?

4) Will you be using the reconnect to drones hotkey when logging back in and arriving at a belt, in case there was an emergency work out or error where the bot closed Eve without scooping the drones up?

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Re: Mining drones
Posted by luiscarvalhofb - 2016/02/07 11:52

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This is really a grate news.... And It's still true, the drones are making more money than it should! Nice...

Other thing that is a good idea to improve, i think even more than the drones is the looter...

I should be able to go directly to the cans and the bot should now the total of cans jettisoned and be able to recover than... I'm not using this bot in ore belts operation in hisec because it is losing so many cans that is making me make less money than warping back to the station. Please give a look into this problem...

I think is possible to find a better way to don't lose can's all the time, and if you fix that I should buy another licenses to help my poor looter!

best regards

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Re: Mining drones
Posted by innominate - 2016/02/25 16:21

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Most recent patch notes: "Mining drones have been reprogrammed to no longer return too much ore in specific cases."

Well, I guess it was a good run. No more averaging 25 million an hour in High-Sec. :(

Also, I mine (ore) in High-Sec and don't lose cans. Louis, we've been over this, warp to member of fleet would only work if miners stayed in the same belt. But this actually hurts efficiency if you program around all the loopholes. Warping to synchronized bookmarks is the best way.

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